Zero Buffer Optical Packet Switching Data Center Network

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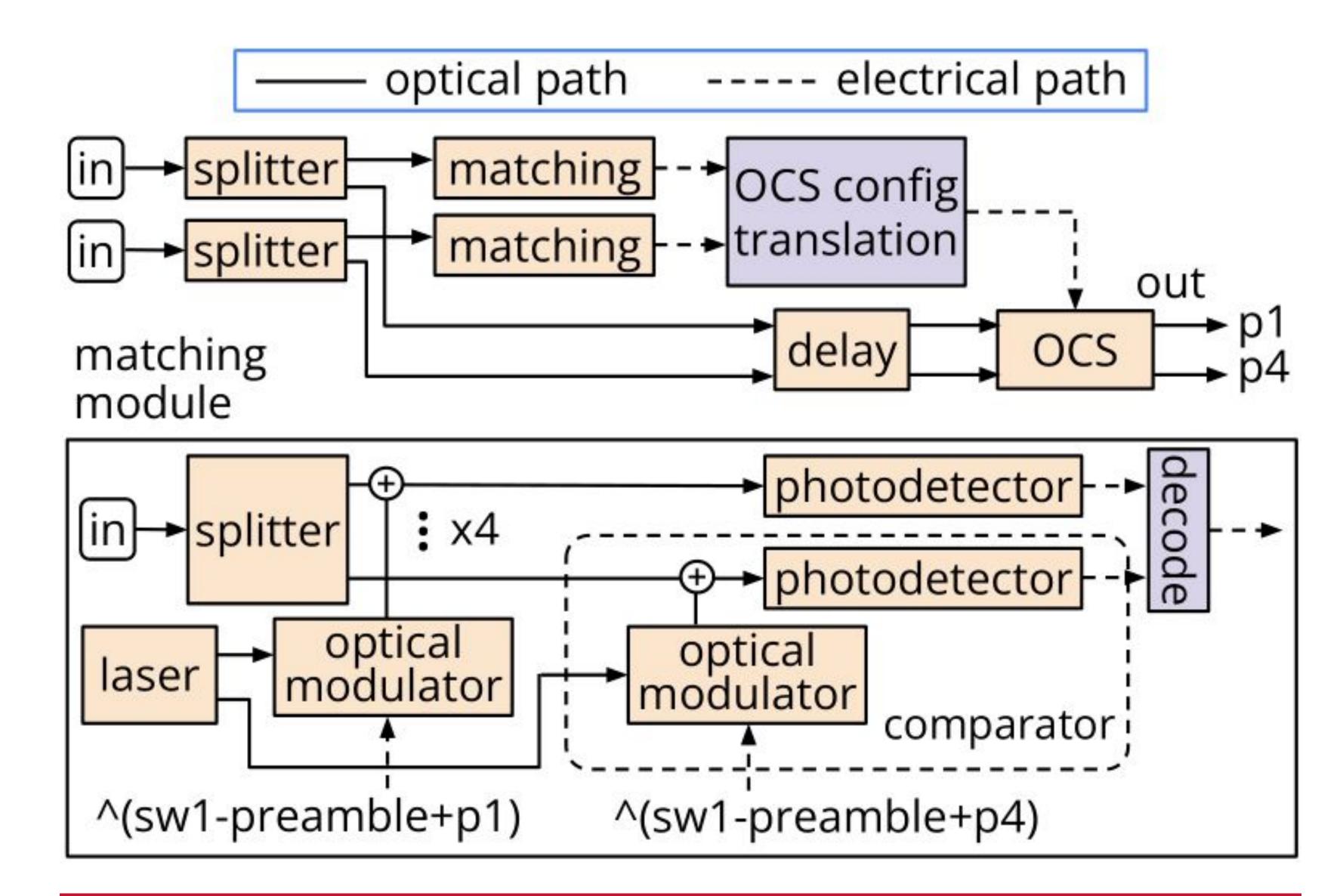
All-optical packet switch

Benefits, challenges & ideas

• Compared to electrical packet switching, optical networking technology promises: higher bandwidth at lower costs

Each switch (built on OCS) in our design:

- matches packet headers in analog optical form
- does not buffer or modify any packet



 runtime reconfigurability lower energy consumption per bit

- An all-optical data center network needs to address three challenges:
 - lack of data buffering in switches
 - lack of stateful routing in switches (cannot modify packet headers)
 - lack of forwarding at packet granularity

We leverage three key ideas to address the challenges accordingly.

All-optical challenges	Proposal
No data buffering in switches.	Schedule end host transmission globally.
No stateful routing in switches.	Source routing.
No forwarding at packet granularity.	Make cross-connects with Optical Circuit Switch (OCS) based on packet headers.

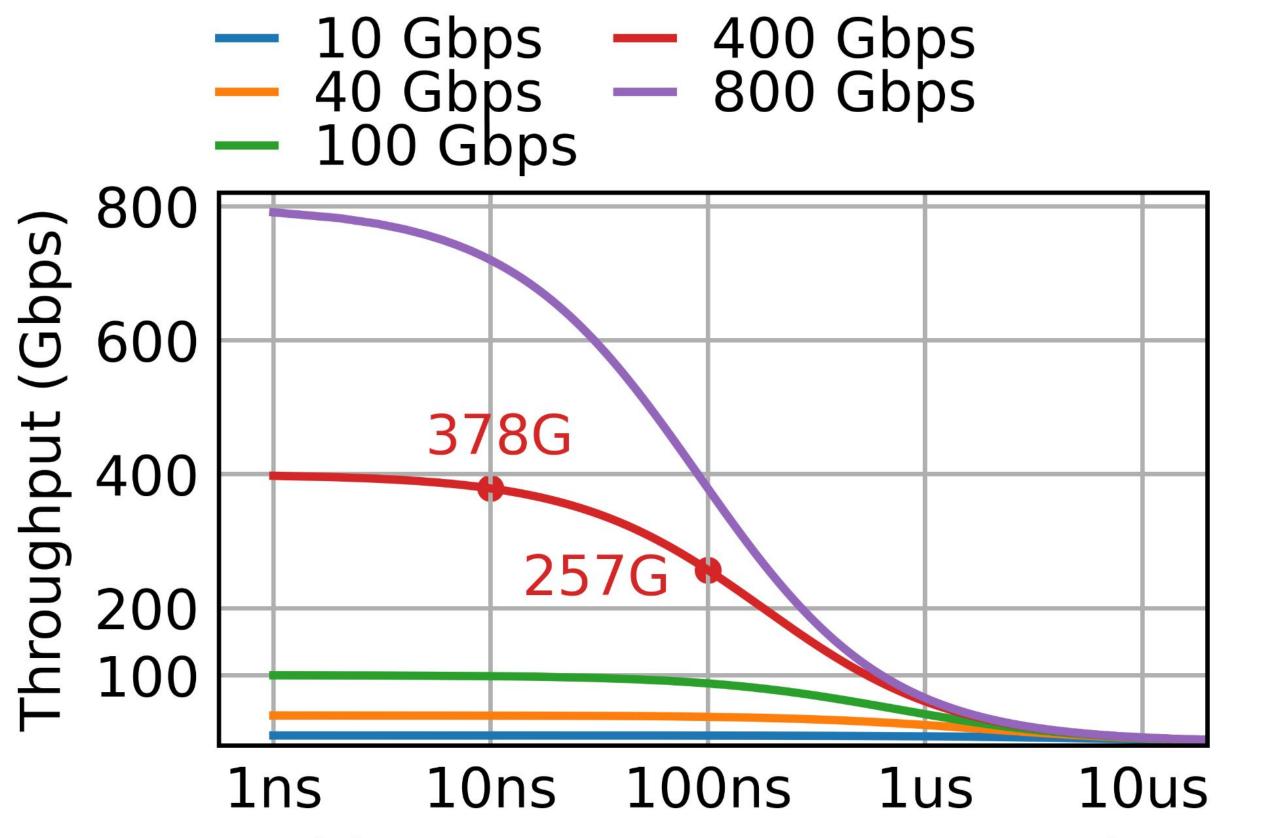
Preliminary Results

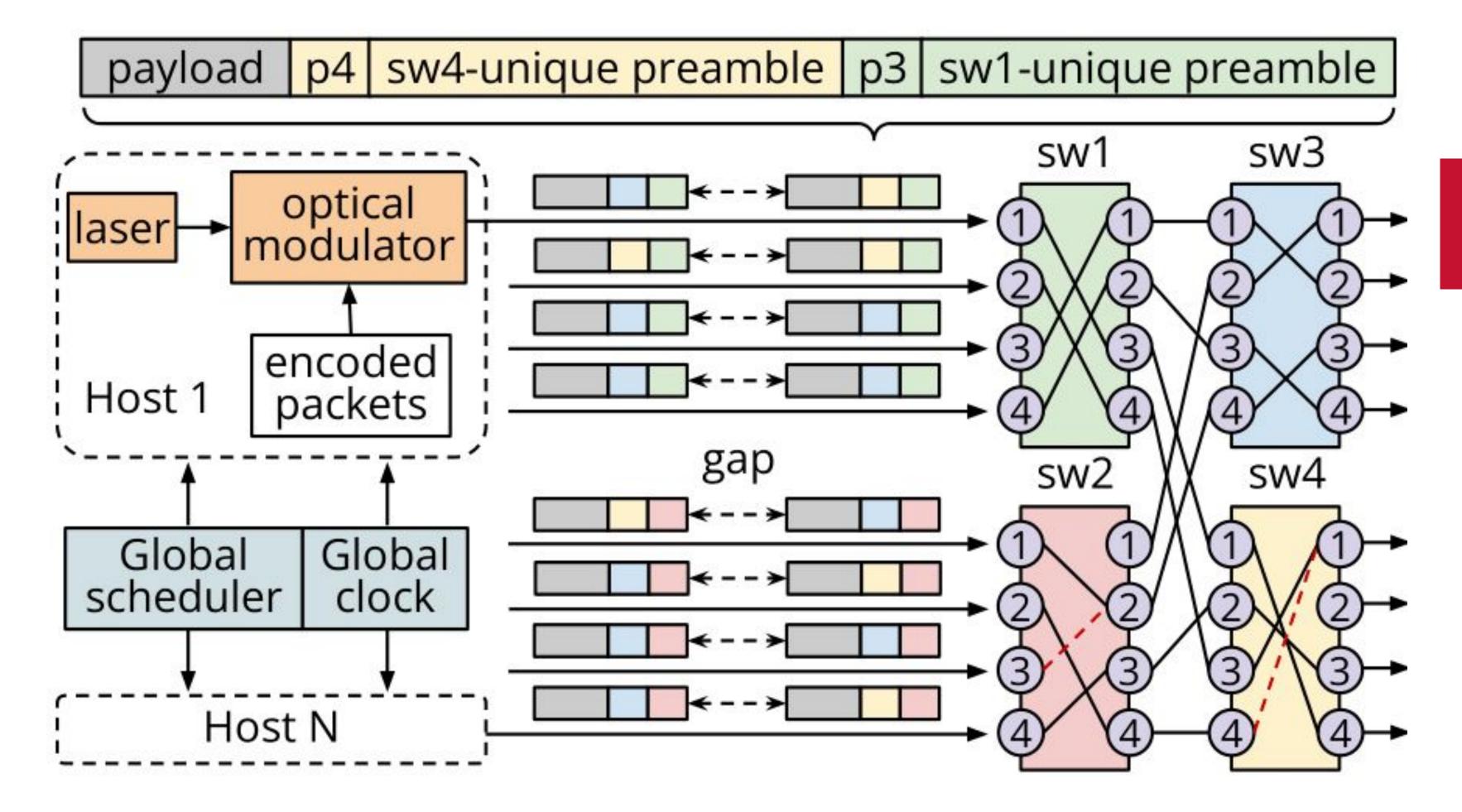
Fast OCS reconfiguration time reduces per-port throughput overhead.

All-optical packet network

The goal of this project is to **build a scheduled** source-routed network with all-optical packet switching. Our design keeps data transmission entirely in the optical domain.

- At 100ns reconfig. time, the max throughput on a 400Gbps link is 257Gbps (with 9KB packets).
- At 10ns, throughput increases to 378Gbps.





Sirius ProjecToR PLZT Reconfiguration time (logscale)

Future work

- Sub-usec clock synchronization of input port signals between hosts & switches
- Fastpass-style centralized scheduling informs end hosts about when to send, how much to send
- Fast reconfigurable OCSes